

## MEIO ERASMUS+

Our **OID**: E10049116

### Course 1 - Integrating ICT in Pedagogy



ERASMUS + - Key Action 1: Learning Mobility of Individuals<sup>1</sup>

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#### Integrating ICT in Pedagogy

This course is targeted to teachers who want to innovate and introduce in their classroom new strategies to implement activities that allow their students to develop the digital skills of the XXI century and apply them in real learning contexts.

The use of ICT can contribute to a movement towards constructive teaching approaches and processes, that will lead to greater use of ICT in education.

By participating on this course you can get the **Europass Mobility Certificate**.

[www.europass.ie/europass/euro\\_mob.html](http://www.europass.ie/europass/euro_mob.html)

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<sup>1</sup> [http://ec.europa.eu/programmes/erasmus-plus/documents/erasmus-plus-programme-guide\\_en.pdf](http://ec.europa.eu/programmes/erasmus-plus/documents/erasmus-plus-programme-guide_en.pdf) (p. 30)

## Course Organization

This is one-week course organized with educational and cultural activities.

### Day 1

#### Icebreaking Activities

#### Digital Competences in the XX1 Century

- Information Processing
- Content creation
- Communication
- Problem Solving
- Safety

#### Importance of Digital Competences in the Classroom

##### (1) Information Processing

- Web Search Engines
- Saving Information from the web
- Use RSS Feeds
- Using the Cloud

### Day 2

##### (2) Content Creation

- Producing Digital Content
- OER Resources
- Creative Common Licensing
- Tools to Create Content
- Mobile Apps
- Web Platforms

## Day 3

### (3) Communication

- Digital Communication in the XXI century
- Using Digital Communication Tools
  - Skype
  - Whats App
  - Periscope
  - Managing Blogs
  - Blogs Platforms
  - Social Networks
  - Facebook
  - Twitter
  - LinkedIn

### (4) Safety on the Digital World

- Devices protection
- E-safety

## Day 4

### (5) Problem Solving

- Coding in Educational Contexts
- Tools for coding
  - Scratch
  - AppInventor

## Day 5

### Project definition

- Proposing a project framework
- Creating in pairs a project proposal to integrate Digital Skills in the Classroom
- Presentation/Discussion of projects proposals

### Objectives

To had better understand how the pedagogical integration of ICTs can improve the quality of teaching and learning.

To guide their students in accessing information through various electronic and print sources efficiently, in evaluating information critically, and using information accurately and creatively.

TO use ICT tools/media, such as text, video, audio, and animation to facilitate effective teaching and learning.

To learn new approaches/methodologies to implement in the classroom.

### Target

For schools that want to give their teachers and other educational staff the opportunities and incentives to acquire new competences linked to the needs of the school.

### Outcomes

- improved competences, linked to their professional profiles;
- better quality of their work and activities in favor of students, trainees, apprentices, pupils, adult learners, young people;
- increased opportunities for professional and career development;
- increased motivation and satisfaction in their daily work.

## Programme Package – Price

This program starts on **Sunday** and goes to **Saturday**

- Course fee (5 days – 70€ per day) ..... 350€
- Program fee ..... 180€
- Accommodation\*(6 nights – 95€ each)..... 570€

Total per participant ..... **1100 €**

*\*Accommodation in double shared rooms. If you prefer any other type of accommodation, please contact us.*

The accommodation place is an old house rebuilt where you have access to all the spaces such as: the garden, the living room and the terrace. The training center is in the same building as the house accommodation.

### **Food restrictions, allergies and Intolerances:**

In Meio we serve typical Portuguese dishes. The meals included on the course are part of the immersive experience by tasting the Portuguese flavors and dishes. Special diets or other food requests timely planned can be provided with additional costs. Contact us by email for further details.

We do not take any responsibility in what concerns participants to food intolerances. Nevertheless, we are open to help and support in finding a solution that fit your needs.

**We kindly ask you to bring your devices.**

### **This package includes:**

- Course Certificate of Participation
- Mobility Pass Certificate
- Insurance for the participants
- 20 hours training
- Internet Access
- Daily Coffee Breaks
- Daily Breakfast, Lunch and Dinner

- Airport Transfers: Arrival and Departure from/to Lisbon Airport (*we provide one transfer for all the group. So the schedule of the transfer departure depends on all the flights participants. This means that the time will be the most suitable for all*)
- Visit to a local school
- Cultural and historical tours – four half day trips
  - One day tour to the city of Lisbon (lunch and monuments entrance not include)
  - Visit to city of Santarém
  - Visit the beach of Nazaré (the big waves beach)
  - Visit to the mediaeval village castle of Óbidos
- Farewell dinner

**It also includes:**

Tours with transportation to visit to the Natural Park of Serra de Aire and Candeeiros (could include visit the Algar do Pena Cave and to the dinosaur footprints in Valley of Meio), visit to the city of Santarem where you can taste the conventual sweets, visit to Nazaré Beach (opportunity to visit the world famous North Beach) with traditional lunch and visit to the town of Obidos with **ginjinha** drink in chocolate cup).

**Extra-activities can be provided**, such as: Tour to Fátima, tour to the city of Tomar with visit to Convent of Christ, and tour to the Monasteries (Batalha and Alcobaça). These activities are only organized for a minimum number of participants. Contact us for prices or other information's.

## Course organization

Our weekly plan is usually organized according this structure. So, if you're ready to be creative and eager to learn something, came and join us.

Day 1	Day 2	Day 3	Day 4	Day 5
<p><b>Icebreaking activities</b></p> <p><b>Digital Competences in the XXI Century</b></p> <ul style="list-style-type: none"> <li>➤ Information Processing</li> <li>➤ Content creation</li> <li>➤ Communication</li> <li>➤ Problem Solving</li> <li>➤ Safety</li> </ul> <p><b>Importance of Digital Competences in the Classroom</b></p> <p><b>Information Processing</b></p> <ul style="list-style-type: none"> <li>➤ Web Search Engines</li> <li>➤ Saving Information from the web</li> <li>➤ Use RSS Feeds</li> <li>➤ Using the Cloud</li> </ul>	<p><b>Content Creation</b></p> <ul style="list-style-type: none"> <li>➤ Producing Digital Content</li> <li>➤ OER Resources</li> <li>➤ Creative Commons Licensing</li> <li>➤ Tools to Create Content</li> <li>➤ Mobile Apps</li> <li>➤ Web Platforms</li> </ul>	<p><b>Communication</b></p> <ul style="list-style-type: none"> <li>➤ Digital Communication in the XXI century</li> <li>➤ Using Digital Communication Tools</li> <li>➤ Skype</li> <li>➤ Whats App</li> <li>➤ Periscope</li> <li>➤ Managing Blogs</li> <li>➤ Blogs Platforms</li> <li>➤ Social Networks</li> <li>➤ Facebook</li> <li>➤ Twitter</li> <li>➤ Linkedin</li> </ul> <p><b>Devices protection</b></p> <p><b>E-safety</b></p>	<p><b>Problem Solving</b></p> <ul style="list-style-type: none"> <li>➤ Coding</li> <li>➤ Tools for coding</li> <li>➤ Scratch</li> <li>➤ AppInventor</li> </ul>	<p><b>Project definition</b></p> <ul style="list-style-type: none"> <li>➤ Proposing a project framework</li> <li>➤ Creating in pairs a project proposal to integrate Digital Skills in Classroom</li> <li>➤ Presenting projects proposals</li> </ul>